anibrain

SCHOOL OF MEDIA DESIGN

VFX
FOR FILM

Learn Tomorrow's Skill Today!

VFX

FOR FILM (600Hours)

Overview:

The course will teach the student everything that he needs to become a true professional visual effects artist.

Objective:

This course will take the students through various project based assignments that will guide the student in understanding the nuances and the secret of trade which they require to know before they enter the field of visual effects.

Modules:

- Advance Roto Techniques
- Advance Paint Techniques
- Chroma Keying Techniques
- Day to Night Conversion
- Digital Makeup
- Creating Visual Effects Element
- Time Warping
- 3D for NUKE
- Maya and NUKE Integration
- Matte Paintings
- Multi-plate Compositing
- Multi Pass Compositing
- Project Planning
- Showreel

Learning Outcome:

This course will make them into visual thinkers who will be a proficient in the task that a visual effects artist handles like rotoscoping, chroma removal,multipass compositing,wire & rig removal work, crowd duplication, visual effects element creation, day to night conversion etc.

Software Taught:

Photoshop , Silhouette FX , Mocha , NUKE

Job:

Rotoscoping Artist,Prep Artist,Paint Artist,Compositor